





Yu-Hsuan Cheng

 www.linkedin.com/in/yu-hsuan-cheng0220
 Yu-Hsuan.Cheng@student.uts.edu.au
 0435 209 975
 <https://www.yuhsuancheng.com/>

I truly value a collaborative work environment that values human mental well-being and is dedicated to advancing technology to enhance the quality of life through innovative and sustainable solutions.

SKILLS

- Experienced in user-centered design and with extensive hands-on experience.
- Experienced in user research and conducting qualitative, in-depth interviews, problem analysis and ideation.
- Skilled in user interface (UI) design.
- Skilled in wireframing and prototyping using Figma.
- Strong communication and collaboration skills, working with people from different backgrounds.
- Strong empathy for human needs, interactions, and well-being.
- Strong adaptability to positively adjust to environments, stay flexible and humble, and position myself as a valuable asset.
- Strong collaborative skills a team player who love to work in a team.

EDUCATION | Feb 2023 - Nov 2024

Master of Interaction Design

University of Technology Sydney
Graduate Research Project Major

ACHIEVEMENTS/CERTIFICATES

UTS Tech Festival 2024 - Rapido & StreetKind Hackathon: Rapido Innovation Excellence award + Rapido & Marintec Hackathon: Rapido Award

UTS Student Prototype Showcase (2023) - 2 x Projects selected for the prototype showcase at UTS Tech Festival 2023

LinkedIn Volunteering Certificate (2024, in progress) - actively volunteering in International Student in Australia and Australia Career Forum and involving in holding/organizing events

Lucy Mentoring Program (2024, in progress) - committed to 1-on-1 mentorship to build career confidence, industry networks and knowledge

REFERENCES

Elise van den Hoven Professor at the Faculty of Engineer and Information Technology of UTS
elise.vandenhoven@uts.edu.au

Fiza Mughal Data Scientist at ResMed
fiza.mughal@resmed.com.au

PROJECT EXPERIENCES

July 2023 - Present

Co-Creator, Project Collaborator Adventure For Two

An app aiming to support daily life, enhance the mental and spiritual well-being of LDR (long-distance relationship) couples.

- Design and develop the app's visual identity and the business philosophy to align the app's purpose and visual presentation with the needs of the target user group+ Identify pain points, needs, and desires of target users to optimize user experience and outcomes.
- Create and prototype the app's user interface (UI) using Figma, emphasizing engaging user experience (UX) design.
- Conduct semi-structured interviews to understand the users' needs, challenges, experiences, and usability tests to gather feedback, and iteratively implement user-centered design to enhance app usability and functionality.
- Collaborate closely with team members to ensure effective coordination and successful project execution.

Aug 2024- Present

UX Designer International Student In Australia

An psychological test using fun quiz to help international students from Taiwan resonate with one Australian animals as a study companion to find a piece of mind while having a fun time.

Feb 2024 - July-2024

Researcher UTS Graduate Research Project (HD mark received)

A paper discussing the impacts of reflecting memories of childhood and adolescence with family and friends have on understanding one's personality and fostering self-growth.

- Conduct 20 semi-structured quantitative and qualitative interviews
- Analyze over 1200 interview data using thematic analysis
- Cross-analyze over 70 paper in literature review
- Deliver the research into 12,500 words research paper
- Propose a digital solution by basing the findings in psychology to human-computer interaction design

WORK EXPERIENCE

May 2023 - Jun 2023

iOS App Design and Developer Apple Foundation Program @UTS, Sydney, Australia

- Collaborate within a cross-disciplinary group to develop a unique app idea using the iOS system.
- Apply storytelling, conceptual thinking, and adaptability skills to design an innovative iOS app to solve real-world problems through challenge-based learning.

Jun 2020 - Dec 2021

1-on-1 English Teacher / Group English Teacher / Counselor/Administrator Edward School, New Taipei, Taiwan

- Develop effective communication and multitasking skills with diverse age groups.
- Achieve strong interaction skills with young children and solve problems with empathy.

Jun 2019 - Aug 2019

Business Development Intern tibtrade, Taipei, Taiwan

- Organize data related to pet products to help the company achieve KPIs.
- Analysis the users needs and behaviors, gain deep insights into supporting users solving problems using digital products.